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| Time Frame | Topic/Unit | Skills/Concepts | Major Assessments | Core Standards | Resources |
| \* These are 10 week courses so we will use a week time frame rather than calendar months1 week3 weeks2 weeks | Conceptual artLinear PerspectiveColor Theory | * Drawing
* Color theory
* Spatial concepts
* Organization and layout
* 3-Dimensional drawing
* Spatial concepts
* Using tools
* Proportion
* The color wheel
* Primary, Secondary, Intermediate colors
* Color mixing
* Tints and shades
 | 2 drawings from the Conceptual Art gameCompletion of a 1 point perspective cityscapeCompletion of a “personal” color wheel | NYS Arts Standards: 1,2,4,6,10NYS A.S.: 2,3,5,11NYS A.S.: 2,3,5,6,10 | The work of concept artist Sol LeWittThe Artists Guide to Perspective |
| 4 weeks | Sculpture | * 3-Dimensional art
* Cutting and glueing
* Painting
* Layout techniques
* Sculpture in the round
 | Completion of a cardboard sculpture in the round | NYS A.S.: 1,2,3,5,6,7,10,11 | The work of architect Frank Gehry |