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| Time Frame | Topic/Unit | Skills/Concepts | Major Assessments | Core Standards | Resources |
| \* These are 10 week courses so we will use a week time frame rather than calendar months  1 week  3 weeks  2 weeks | Conceptual art  Linear Perspective  Color Theory | * Drawing * Color theory * Spatial concepts * Organization and layout * 3-Dimensional drawing * Spatial concepts * Using tools * Proportion * The color wheel * Primary, Secondary, Intermediate colors * Color mixing * Tints and shades | 2 drawings from the Conceptual Art game  Completion of a 1 point perspective cityscape  Completion of a “personal” color wheel | NYS Arts Standards: 1,2,4,6,10  NYS A.S.: 2,3,5,11  NYS A.S.: 2,3,5,6,10 | The work of concept artist Sol LeWitt  The Artists Guide to Perspective |
| 4 weeks | Sculpture | * 3-Dimensional art * Cutting and glueing * Painting * Layout techniques * Sculpture in the round | Completion of a cardboard sculpture in the round | NYS A.S.: 1,2,3,5,6,7,10,11 | The work of architect Frank Gehry |